

Lecture 12 - February 13

Arrays and Linked Lists

DLL: Introduction

DLL in Java: Node vs. Doubly-Linked Lists

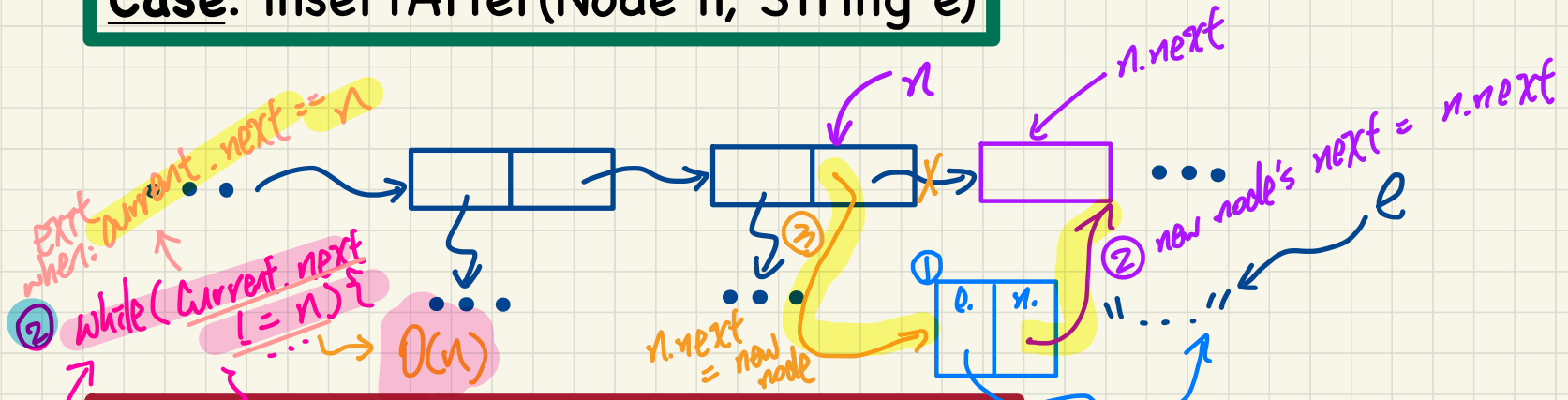
DLL in Java: addBetween, remove

Announcements/Reminders

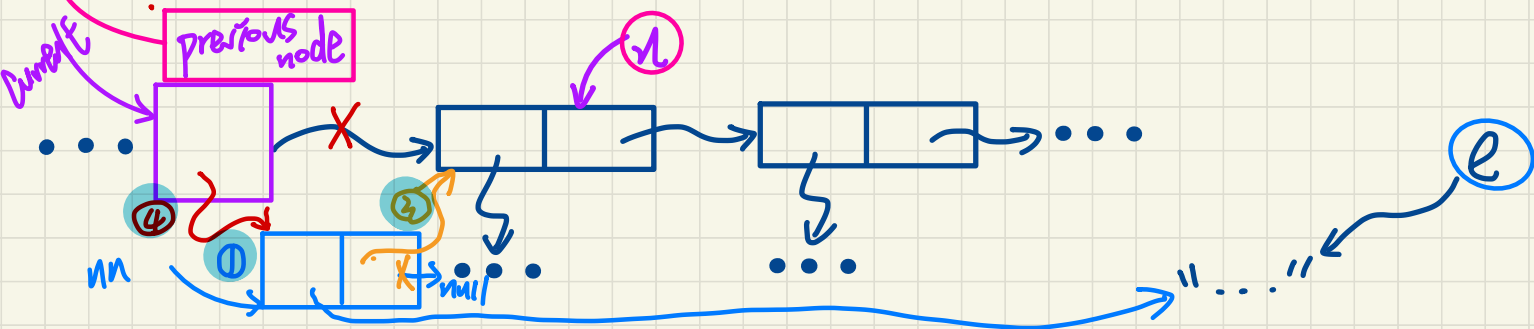
- **ProgTest1** guide & example questions released
- In-person Office Hours during RW to be announced
- ***splitArrayHarder***: solution and tutorial video released
- **Assignment 2** (on **SLL**) released
 - + Required studies: Generics in Java (Slides 33 — 36)
 - + Recommended studies: extra SLL problems
- **Assignment 1** solution released
- Lecture notes template, TA Contact

Exercises: **insertAfter** vs. **insertBefore**

Case: insertAfter(Node n, String e)



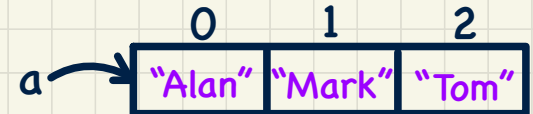
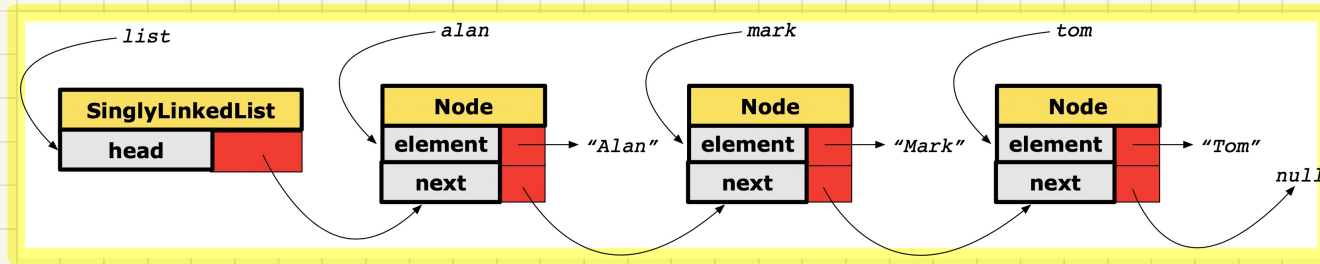
Case: insertBefore(Node n, String e)



Running Time: Arrays vs. Singly-Linked Lists

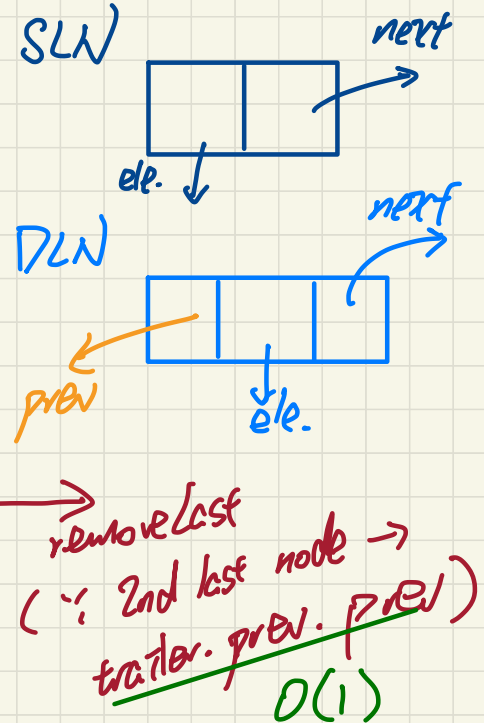
DATA STRUCTURE		ARRAY	SINGLY-LINKED LIST
OPERATION			
get size			$O(1)$
get first/last element			
get element at index i		$O(1)$	$O(n)$
remove last element		$O(1)$	$O(n)$
add/remove first element, add last element			$O(1)$
add/remove i^{th} element	given reference to $(i - 1)^{\text{th}}$ element	$O(1)$	$O(1)$
	not given		$O(n)$

array: (no resizing)
 $array.length - 1$
 $\neq null$



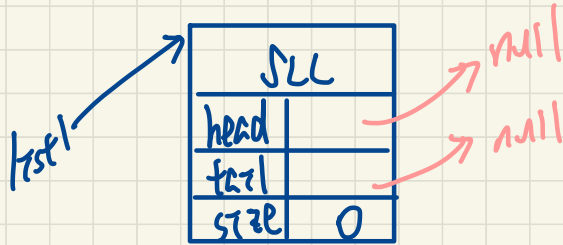
Doubly-Linked Lists (DLL): Visual Introduction

- A chain of bi-directionally connected nodes
- Each node contains:
 - + reference to a **data object**
 - + reference to the **next node**
 - + reference to the **previous node**
- A DLL is also a SLL:
 - + many methods implemented **the same way** *using next ref.*
 - + some method implemented **more efficiently**
- Each DLL stores dedicated Header & Trailer Nodes
(no head reference and no tail reference)
- The chain may grow or shrink dynamically.
- Accessing a node in a DLL (via next or prev):
 - + Relative positioning: $O(n)$

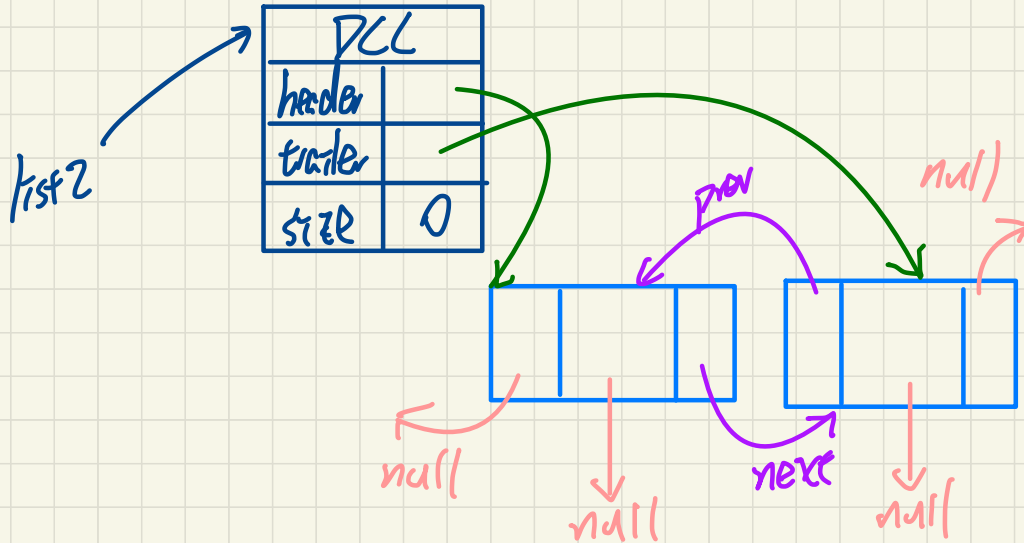


Empty Lists: SLLs vs. DLLs

Empty SLL

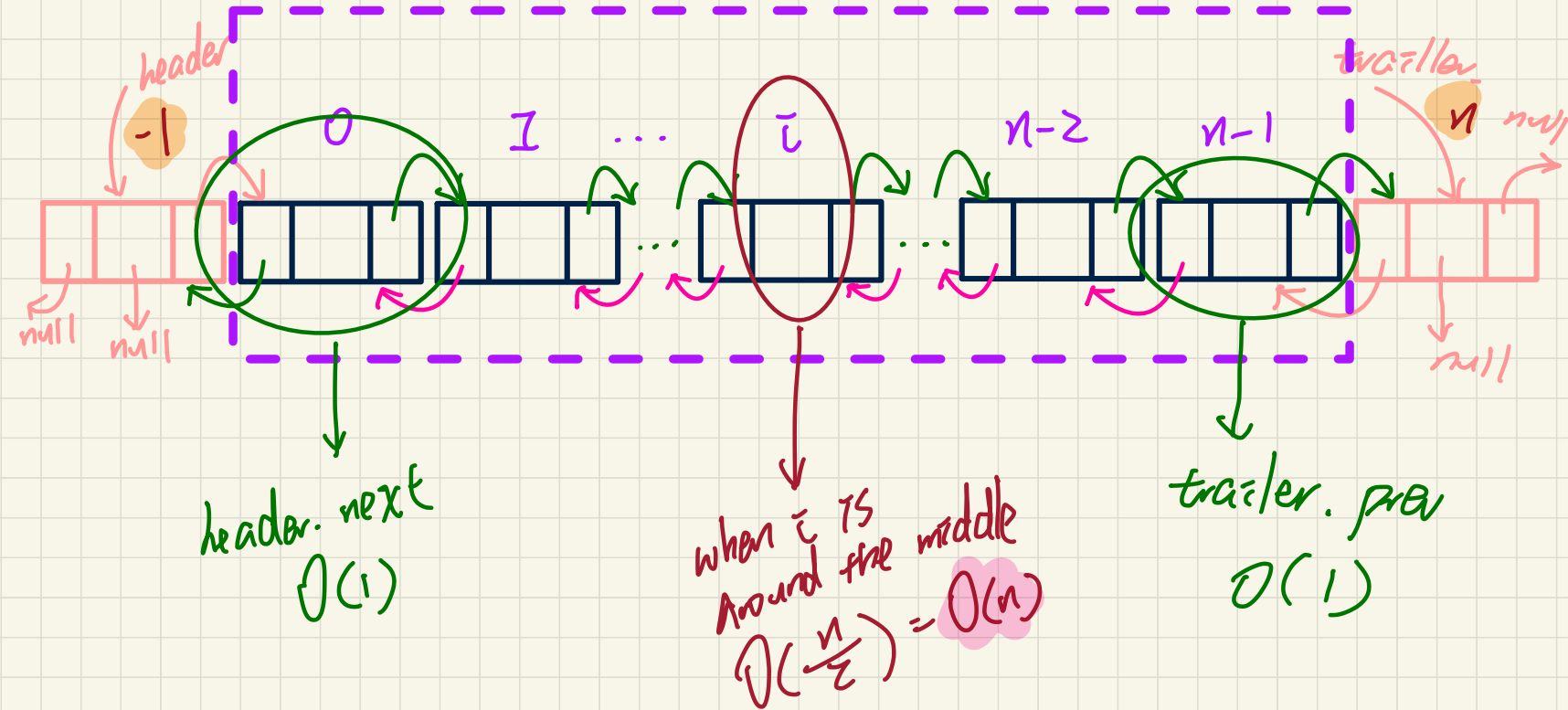


Empty DLL



DLLs: Relative Positioning

Contents of DLL



Why DLL/DLN

list → node →

1. performance (e.g. remove/csf)

↳ prev ref. for DLN

2. code structure

don't need to handle edge cases explicitly.

↳ header, trailer for DLL

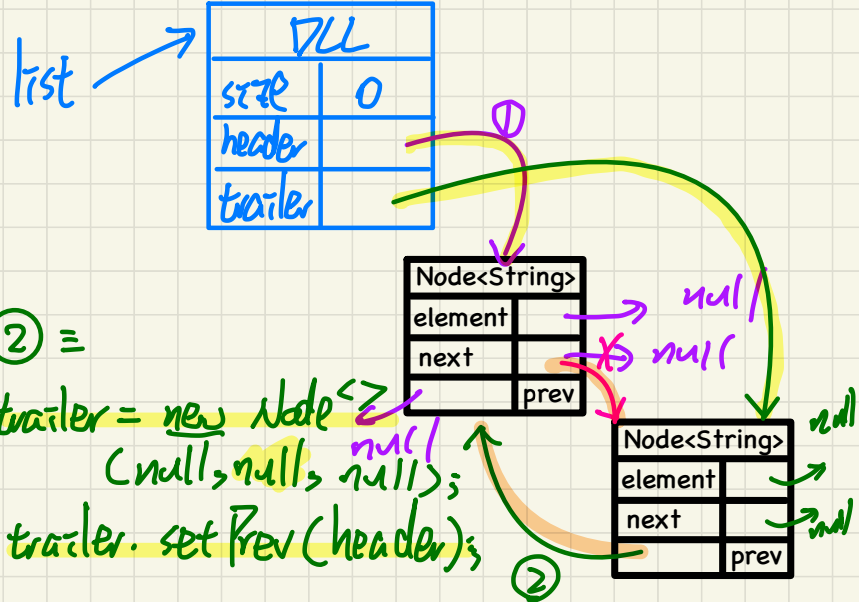
Generic DLL in Java: DoublyLinkedList vs. Node

Node<String>	
element	
next	
	prev

```
public class DoublyLinkedList<E> {  
    private int size = 0;  
    public void addFirst(E e) { ... }  
    public void removeLast() { ... }  
    public void addAt(int i, E e) { ... }  
    private Node<E> header;  
    private Node<E> trailer;  
    public DoublyLinkedList() {  
        ① header = new Node<>(null, null, null);  
        ② trailer = new Node<>(null, header, null);  
        ③ header.setNext(trailer);  
    }  
}
```

```
public class Node<E> {  
    private E element;  
    private Node<E> next;  
    public E getElement() { return element; }  
    public void setElement(E e) { element = e; }  
    public Node<E> getNext() { return next; }  
    public void setNext(Node<E> n) { next = n; }  
    private Node<E> prev;  
    public Node<E> getPrev() { return prev; }  
    public void setPrev(Node<E> p) { prev = p; }  
    public Node(E e, Node<E> p, Node<E> n) {  
        element = e;  
        prev = p;  
        next = n;  
    }  
}
```

```
@Test  
public void test_String_DLL_Empty_List() {  
    → DoublyLinkedList<String> list = new DoublyLinkedList<>();  
    assertTrue(list.getSize() == 0);  
    assertTrue(list.getFirst() == null);  
    assertTrue(list.getLast() == null);  
}
```



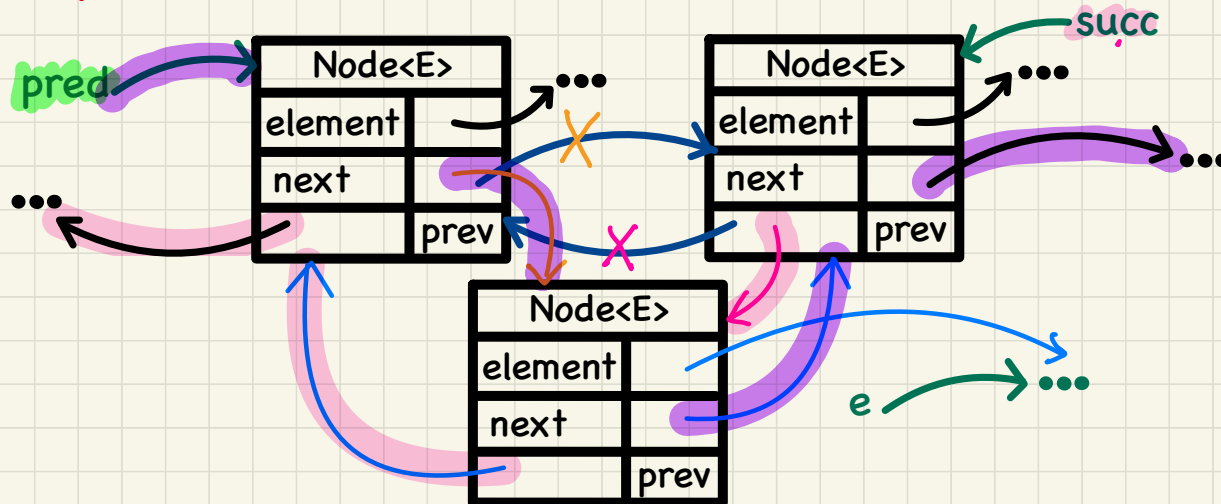
Assumptions: $\text{pred.next} == \text{succ}$ && $\text{succ.prev} == \text{pred}$

Generic DLL in Java: Inserting between Nodes

```
1 void addBetween(E e, Node<E> pred, Node<E> succ) {  
2     Node<E> newNode = new Node<>(e, pred, succ);  
3     pred.setNext(newNode);  
4     succ.setPrev(newNode);  
5     size++;  
6 }
```

Node<E>	
element	
next	
	prev

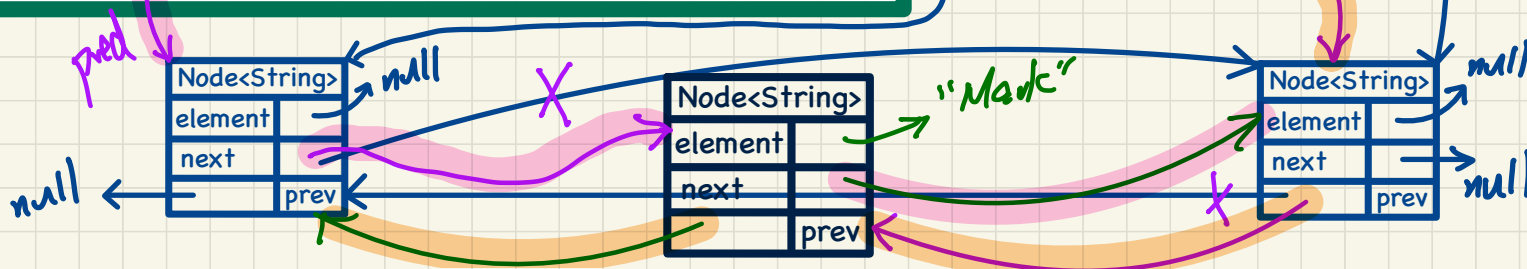
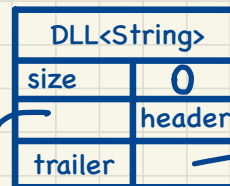
Assumption: pred and succ are directly connected.



Node<String>	
element	
next	
	prev

```
void addFirst(E e) { pred succ  
    addBetween(e, header, header.getNext())  
}
```

```
void addLast(E e) {
    addBetween(e, trailer.getPrev(), trailer)
}
```



Generic DLL in Java: Inserting to the Middle

Node<String>	
element	
next	
	prev

@Test

```
public void test_String_DLL_addAt() {
    DoublyLinkedList<String> list = new DoublyLinkedList<>();
    list.addAt(0, "Alan");
    list.addAt(1, "Tom");
    list.addAt(1, "Mark");

    assertTrue(list.getSize() == 3);
    assertEquals("Alan", list.getFirst().getElement());
    assertEquals("Mark", list.getFirst().getNext().getElement());
    assertEquals("Tom", list.getFirst().getNext().getNext().getElement());
}
```

tracing exercise.

```
addAt(int i, E e) {
    if (i < 0 || i > size) {
        throw new IllegalArgumentException();
    } else {
        Node<E> pred = getNodeAt(i - 1);
        Node<E> succ = pred.getNext();
        addBetween(e, pred, succ);
    }
}
```

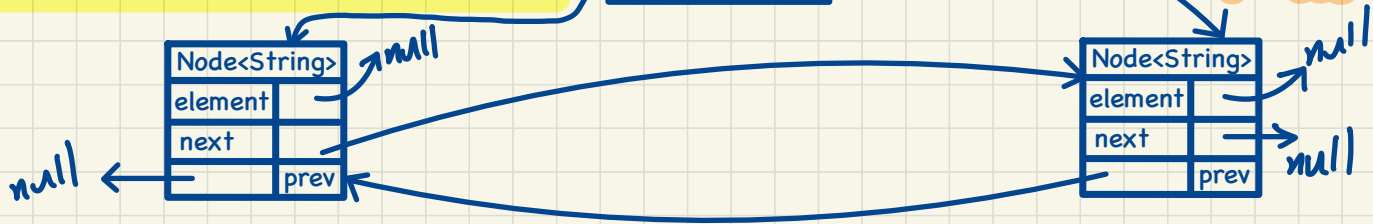
pred at index $i-1$
succ. at index i

Notes.

- + getNodeAt(-1) returns the header
- + getNodeAt(size) returns the trailer

DLL<String>	
size	0
	header
trailer	

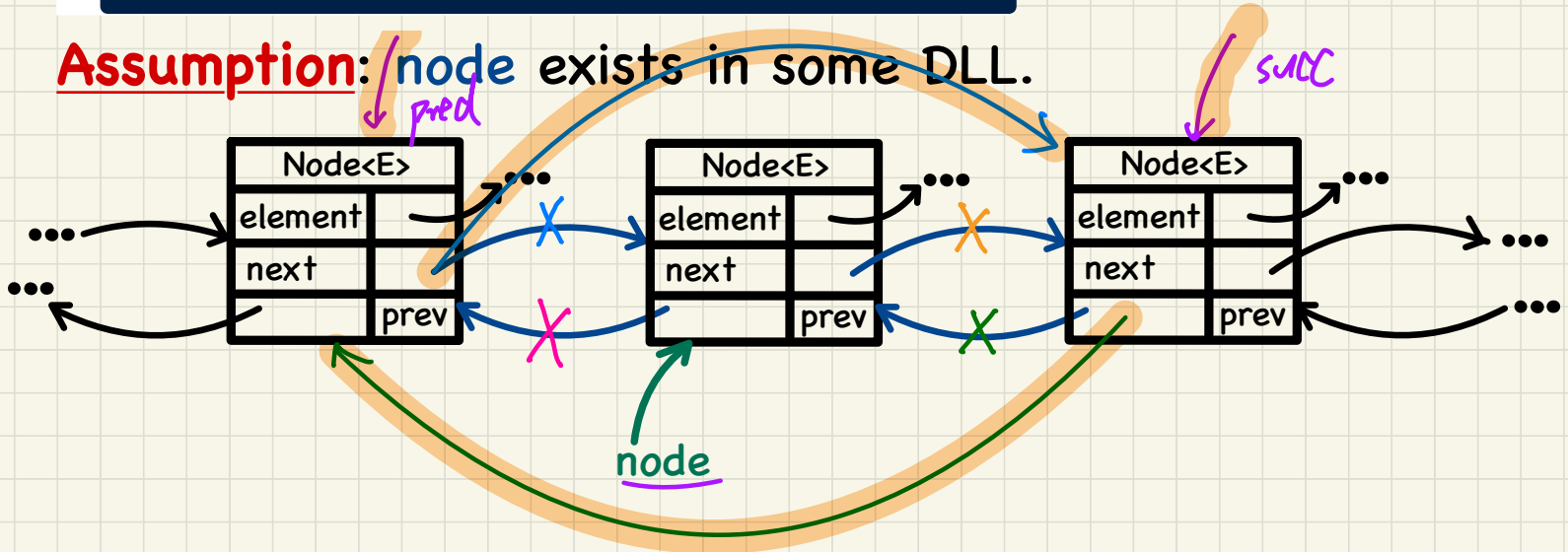
worst case: $\frac{n}{2}$
 $i-1 \approx \frac{n}{2}$
 $O(n)$



Generic DLL in Java: Removing a Node

```
1 void remove(Node<E> node) {  
2     Node<E> pred = node.getPrev();  
3     Node<E> succ = node.getNext();  
4     ✓ pred.setNext(succ);  
5     ✓ succ.setPrev(pred);  
6     ( node.setNext(null);  
7     ( node.setPrev(null);  
8     size --;  
9 }
```

Assumption: *node* exists in some DLL.



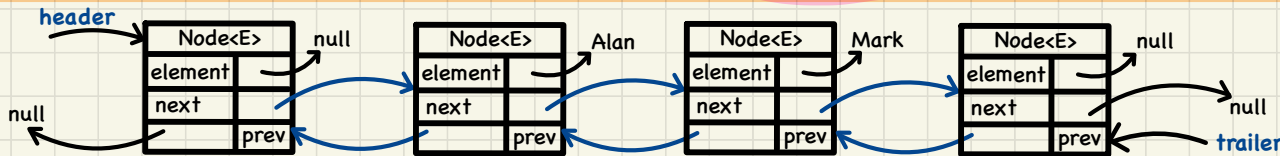
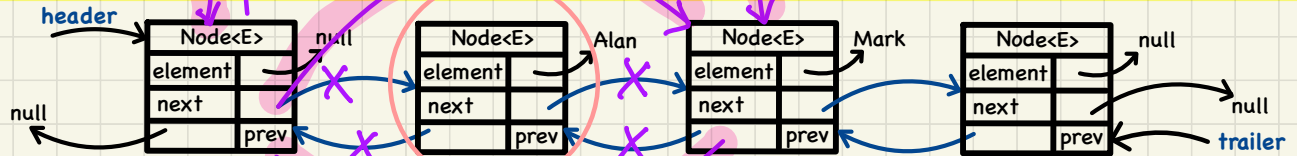
Generic DLL in Java: Removing from the Front/End

```
@Test
public void test_String_DLL_Remove_Front_End() {
    DoublyLinkedList<String> list = new DoublyLinkedList<>();
    list.addFirst("Mark");
    list.addFirst("Alan");
    list.removeFirst();
    list.removeFirst();
    assertTrue(list.getSize() == 0);

    list = new DoublyLinkedList<>();
    list.addFirst("Mark");
    list.addFirst("Alan");
    list.removeLast();
    list.removeLast();
    assertTrue(list.getSize() == 0);
}
```

```
void removeFirst() {
    if (size == 0) { throw new IllegalArgumentException("Empty"); }
    else { remove(header.getNext()); }
}
```

```
void removeLast() {
    if (size == 0) { throw new IllegalArgumentException("Empty"); }
    else { remove(trailer.getPrev()); }
}
```



Generic DLL in Java: Removing from the Middle

```
@Test
public void test_String_DLL_removeAt() {
    DoublyLinkedList<String> list = new DoublyLinkedList<>();
    list.addFirst("Mark");
    list.addFirst("Alan");
    list.addFirst("Tom");
    assertTrue(list.getSize() == 3);
    list.removeAt(1);
    assertTrue(list.getSize() == 2);
    list.removeAt(0);
    assertTrue(list.getSize() == 1);
    list.removeAt(0);
    assertTrue(list.getSize() == 0);
}
```

```
removeAt (int i) {
    if (i < 0 || i >= size) {
        throw new IllegalArgumentException();
    } else {
        Node<E> node = getNodeAt(i);
        remove(node);
    }
}
```

